





















#### Course Times

Time for the opening period will be 30 seconds.

Time for the Gamble will be 16 seconds for 25cm, 35cm, and 40cm classes, 13 seconds for 50cm, 55cm, and 60cm classes.

#### Opening Points

1 point: Jumps, 2 points: Tunnels, Tire, 3 points: 12 weave poles, Seesaw, A-frame, 5 points: Dogwalk

**Combination Bonus:** 8 points will be awarded if all four of the obstacles labeled A, B, C, D are completed successfully at any time (in any order) during the opening period. The bonus can only be earned once, but each of the individual obstacles can be scored twice.

#### Gamble Points

**Gamble #1 = 15 Points:** Obstacles #1-#5 must be taken in order and completed correctly. The handler must remain outside the handler restriction area.

**Gamble #2 = 7 Points:** Obstacles #1-#5 must be taken in order and completed correctly. The handler can enter inside the handler restriction area.